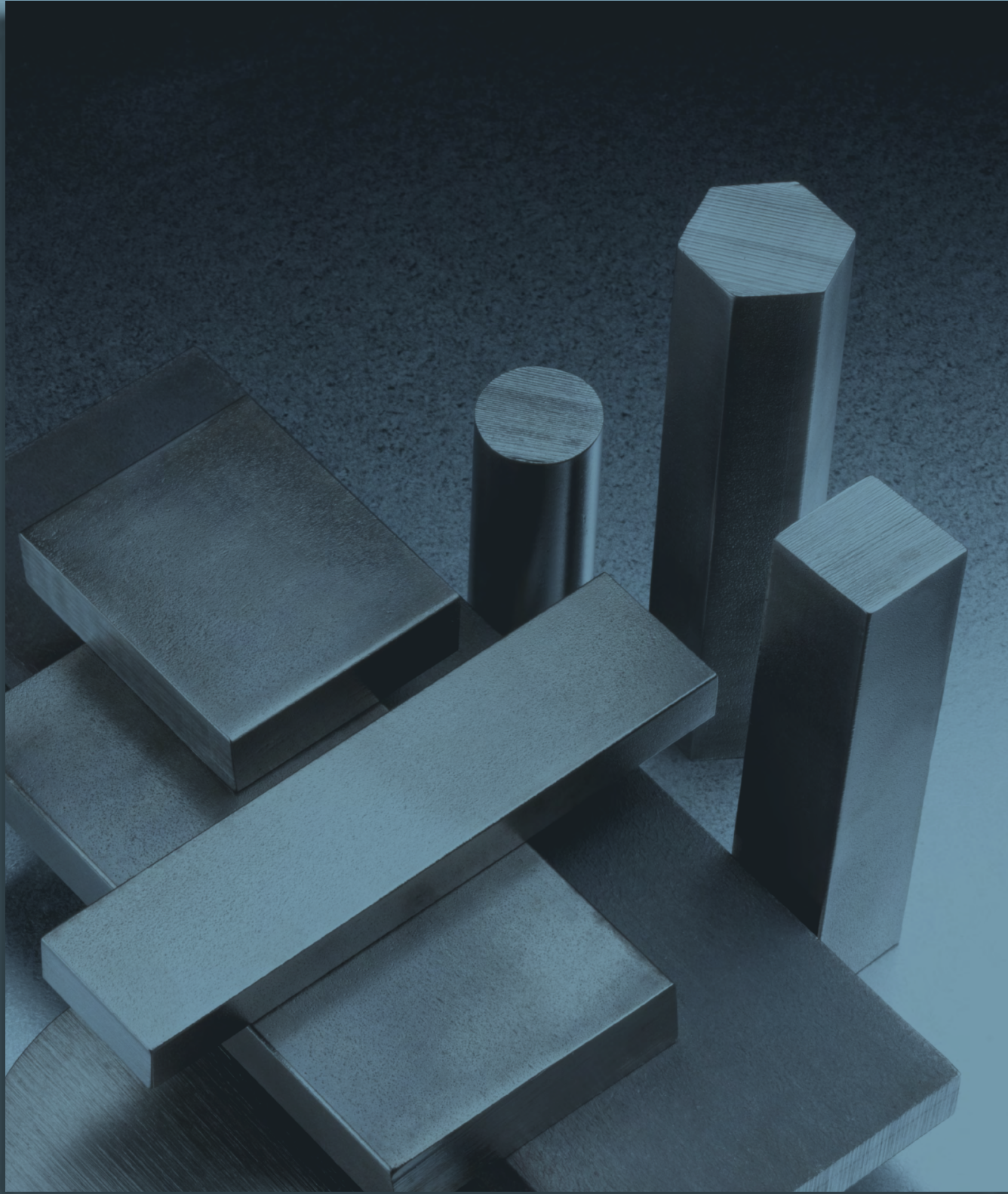


MATHEMATICAL MORPHOLOGY - THEORY AND APPLICATIONS



MATHEMATICAL MORPHOLOGY - THEORY AND APPLICATIONS

Mathematical morphology is a well established methodology for the analysis of geometrical structures. Its theoretical roots are based on set theory, topology, stochastic geometry, lattice theory, nonlinear partial differential equations, etc. Mathematical morphology is applied to process digital images and other forms of spatial structures as graphs, surface meshes, data clouds, etc.

Mathematical Morphology - Theory and Applications is an Open Access electronic journal publishing either purely theoretical advances, or new ways of applying mathematical morphology to real-world problems.

The journal serves also as a forum open to other related mathematical image processing approaches as discrete geometry, topological imaging and scale-space models.

The authors submitting their papers to Mathematical Morphology - Theory and Applications will benefit from fair and constructive peer review provided by recognized experts in the field, Open Access to article for all interested readers, fast online publication of articles and no publication fees for the first two volumes.

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